Unified Engineering Thermodynamics & Propulsion

(Add a short summary of the concepts you are using to solve the problem)

Problem T11

Consider a Carnot heat engine (HE) that absorbs heat from a large heat reservoir at a temperature of 600 K and rejects 100 KJ of heat to the atmosphere at 300 K. The Carnot heat engine supplies one half of the cycle work to a Carnot refrigerator (R) and one half of the cycle work to a Carnot heat pump (HP). The refrigerator rejects 150 KJ of heat to the atmosphere whereas the heat pump absorbs 100 KJ of heat from the atmosphere.



- a) What is the cycle work W of the heat engine?
- b) How much heat is absorbed by the heat engine?
- c) Determine the COP of the refrigerator.
- d) How much heat is absorbed by the refrigerator and what is the temperature of the cooling space?
- e) Determine the COP of the heat pump.
- f) How much heat is rejected by the heat pump and what is the temperature of the heating space?

Unified Engineering Thermodynamics & Propulsion

(Add a short summary of the concepts you are using to solve the problem)

Problem T12 (Look ahead problem)

A truck engine is to be modeled as a diesel cycle. The compression ratio is 15 and the cutoff ratio is 2 (the cutoff ratio is defined as V_3/V_2). The air at the beginning of compression has a temperature of 15 C and a pressure of 1 atm. Assume that the air can be modeled as an ideal gas with $\gamma = 1.4$ and R = 287 J/kgK.

- a) Draw a p-V diagram for the Diesel cycle, label all states, and discuss the modeled thermodynamic processes and actual events in the diesel engine.
- b) Calculate the thermal efficiency of this engine.
- c) What is the temperature of the air at the end of the compression stroke (just prior to the injection of the fuel in the actual engine)?
- d) What is the number of engine diagrams (cycles in the p-V diagram) per minute for a four-cylinder engine running at 2000 rpm?
- e) If the engine must deliver 186.4 kW (250 HP) at 2000 rpm, what is the required piston displacement for this four-cylinder engine?